

An Interactive Ring Oscillator Model - Part 1

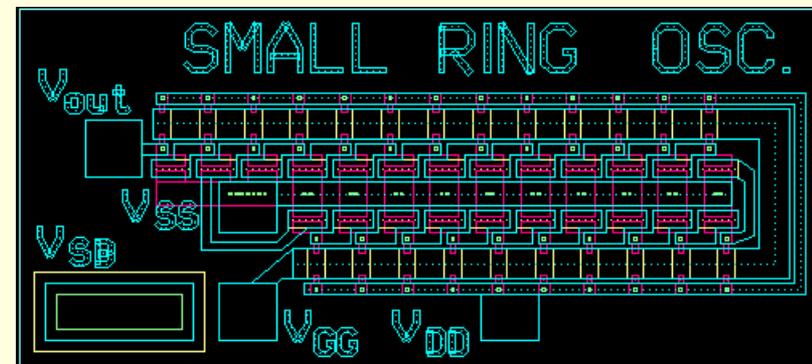
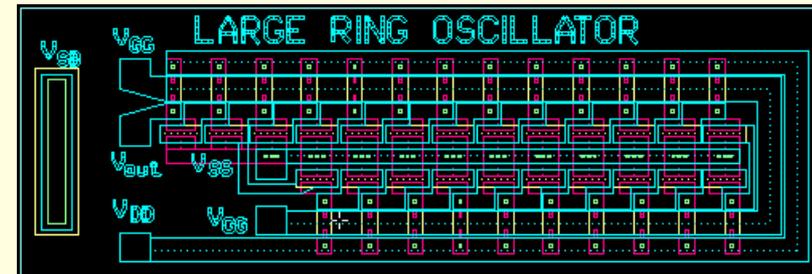
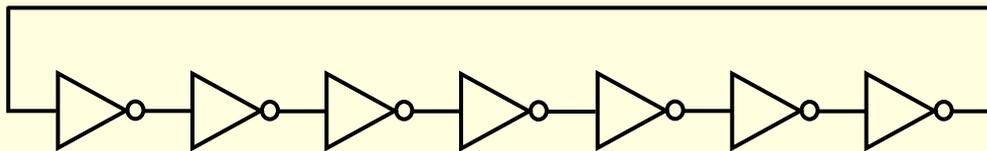
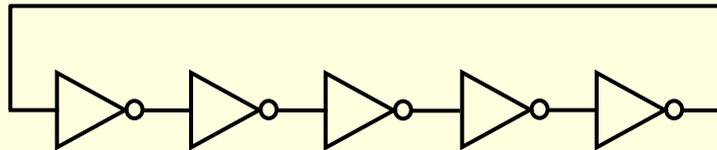
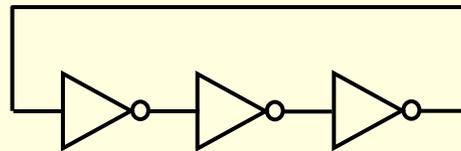
by George Lungu

- In this tutorial, an animated gated ring oscillator model is created. The model used gates (several inverters and one NAND gate) having a delay based scheme of operation which was analyzed in the previous series of lectures.
- The general oscillator theory will not be given here. The readers are encouraged to update their knowledge from other sources if they wish.

What is a ring oscillator?

- A ring oscillator is a ring made out of an odd number of inverters connected in a closed chain (ring). The chain might also contain non-inverting stages but the overall chain must be inverting otherwise the system would not oscillate but just latch in one of two states.

- To the right there are the schematics of three different ring oscillators with various number of stages.



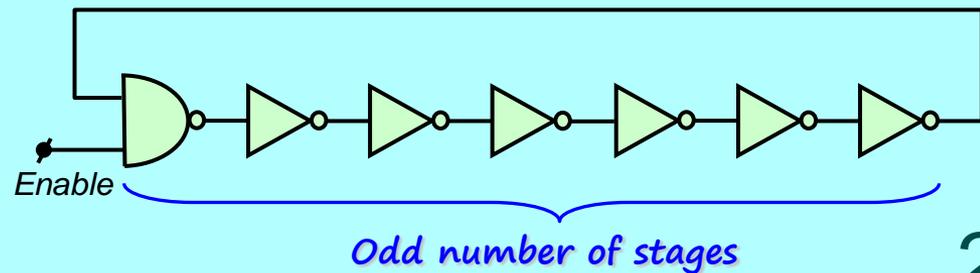
Layouts of ring oscillators produced at University of Chicago
(<http://fabweb.ece.uiuc.edu/>)

A few salient points about the functionality of a ring oscillator:

- In a linear system with feedback, the Barkhausen condition dictates that in order for an oscillation to exist at a certain frequency, the gain of the loop should be exactly unity and the phase shift should be exactly zero or a multiple of 360 degrees.
- If the phase however is zero at low frequency (an even number of inverters for instance) the system will latch and have no chance to oscillate
- In almost any system, the Barkhausen condition is not rigorously met at any frequency while the amplifier is in the linear region, because the gain of the loop is larger than 1 at the frequency at which the phase is 360 degrees and yet the system oscillates. How is that possible?
- The answer is that the system will leave the linear region and have some nodes linger around the power rails (where the loop gain is close to zero) for a while then return to the linear region. In average the system can be thought to be resting a certain fraction of the period (with almost zero loop gain) but the time average gain will be one. This system will oscillate but not on a single frequency (non-sinusoidal output).
- In our case, the more stages we have in the ring, the higher the loop gain (in the linear region) so in order for the Barkhausen condition to be met, the system will rest more percentage of the period "in the rails" so that the average gain can be one when the phase shift is 360 degrees. Therefore the system becomes more nonlinear by increasing the number of stages, and it oscillates with a richer harmonic content and sharper (more vertical) edges.

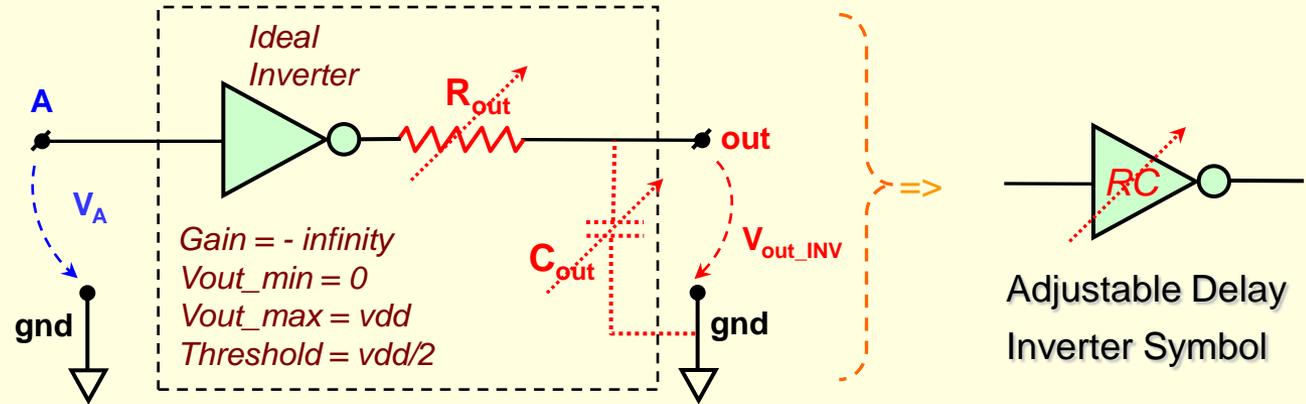
A gated ring oscillator:

-Let's replace one of the inverter with a NAND gate. If the signal "Enable" is logic high the ring oscillator will operate normally, whereas if "Enable" is logic low the feedback is broken and the oscillation stops.



The equivalent model of the inverter:

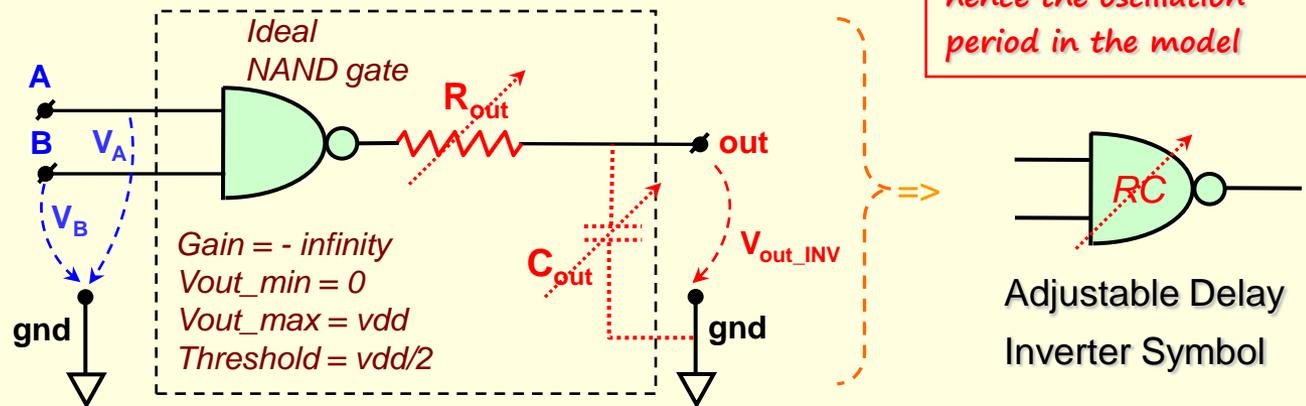
- For the elementary inverter we use the model to the right, which (as it was proven) can be written using spreadsheet built-in functions in a single cell without the need to use (very slow) user defined functions =>>>>>



$$u_{out_INV}(t) = \frac{h}{R \cdot C} \cdot \left[\text{if} \left(u_A(t-h) > \frac{vdd}{2}, 0, vdd \right) - u_{out_INV}(t-h) \right] + u_{out_INV}(t-h)$$

The equivalent model of the NAND gate:

- For the elementary NAND gate we will use the model to the right, which (as it was proven) can be written using spreadsheet built-in functions in a single cell without the need to use (very slow) user defined functions =>>>>>



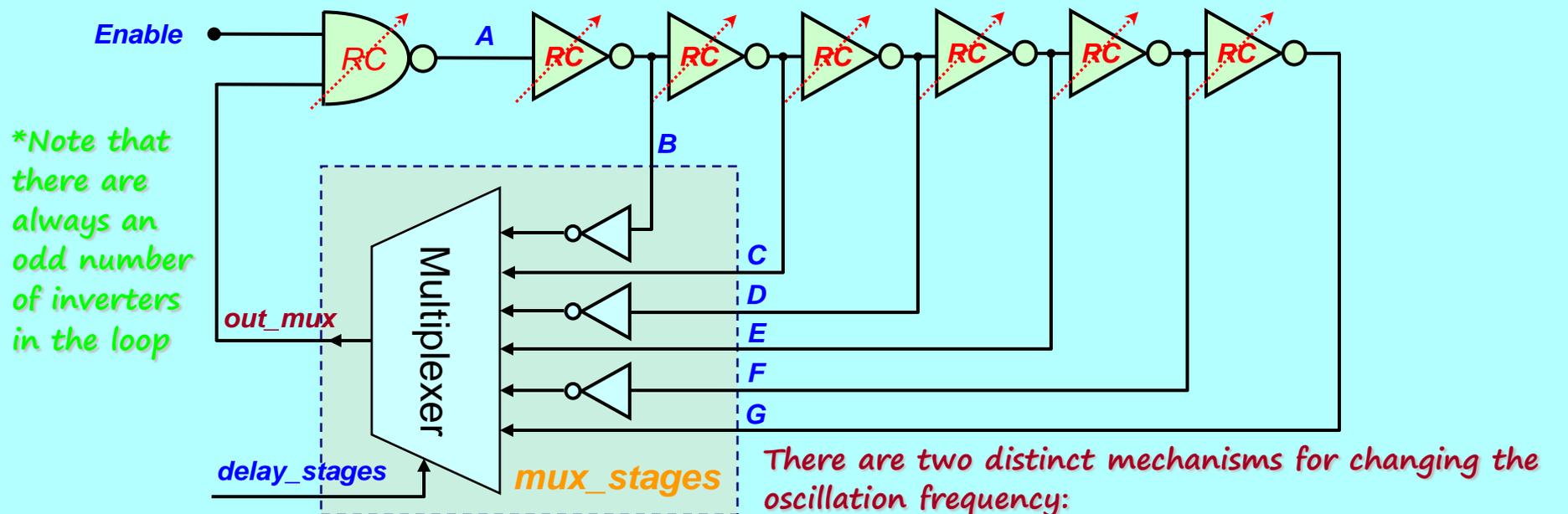
We will be able to adjust the constant RC hence the oscillation period in the model

$$u_{out_NAND}(t) = \frac{h}{R \cdot C} \cdot \left[\text{if} \left(\text{AND} \left(u_A(t-h) > \frac{vdd}{2}, u_B(t-h) > \frac{vdd}{2} \right), 0, vdd \right) - u_{out_NAND}(t-h) \right] + u_{out_NAND}(t-h)$$

Schematic of the final oscillator model:

- The oscillator will have an adjustable number of delay stages between 2 to 7. The parameter “delay_stages” is used to select the number of delay stages in the ring, hence change the frequency. The number of stages is selected through a special delay-less multiplexer called “mux_stages” having the transfer equation below.
- There is no propagation delay within the multiplexer or the (blue) inverters.

$$\begin{aligned} \text{out_stages}(t) = & \text{if}(\text{AND}(\#_stages = 2, B(t) < vdd/2), vdd, 0) + \text{if}(\text{AND}(\#_stages = 3, C(t) > vdd/2), vdd, 0) + \\ & + \text{if}(\text{AND}(\#_stages = 4, D(t) < vdd/2), vdd, 0) + \text{if}(\text{AND}(\#_stages = 5, E(t) > vdd/2), vdd, 0) + \\ & + \text{if}(\text{AND}(\#_stages = 6, F(t) < vdd/2), vdd, 0) + \text{if}(\text{AND}(\#_stages = 7, G(t) > vdd/2), vdd, 0) \end{aligned}$$



A static spreadsheet logic gate implementation:

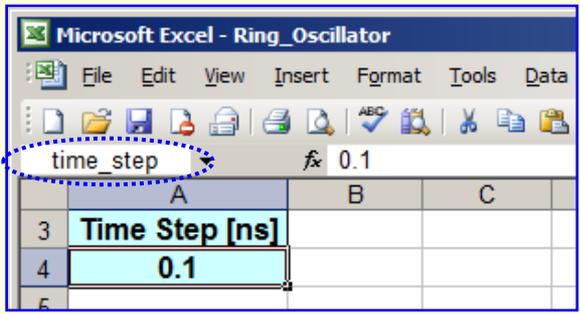
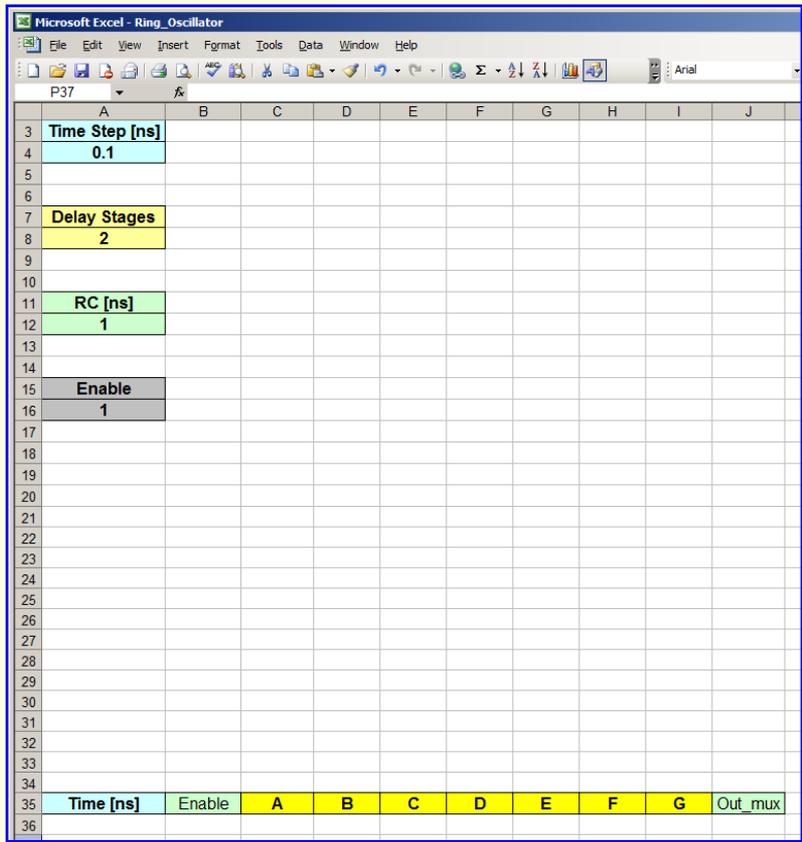
- Open a new file, name it "Ring_Oscillator" and rename the first worksheet "Tutorial_1"

Create the following cell labels and parameter entries:

- In cell A3 type "Time Step [ns]" and as a starting value type "0.1" in cell A4.
- In cell A7 type "Delay Stages" and as a starting value type "2" in cell A8.
- In cell A11 type "RC [ns]" and as a starting value type "1" in cell A12.
- In cell A15 type "Enable" and as a starting value type "1" in cell A16.
- Type the table head in range [A35:J35] as seen in the snapshot to the right.

Name cells [A4], [A8], [A12] and [A16]:

- Click cell [A4] and in the corner of the worksheet (an area called "Name Box"), replace the cell name "A4" with "time_step" (see below).
- In case you later want to remove a cell name before renaming it you must the following operations: Click in any cell in the worksheet => Insert => Name => Define => Delete the name of the cell you need to remove from the pop up menu
- Following the same procedure rename cell [A8] "delay_stages", cell [A12] "r_c" and cell [A16] "enable".



Let's make some buttons (spin buttons or spinners):

- These buttons could later be used to conveniently adjust various parameters during the run of the animated model without having to stop the model.

- Bring up the control toolbox: View => Toolbars => Control Toolbox

- Click the upper left corner little icon on the control toolbox and enter "Design Mode". In this mode the VBA is disabled and you will be able to create and change properties of various buttons without triggering any macro.

- At the end, after you create the buttons click the "Design Mode" icon again, you will exit the design mode and have the button fully functional and ready to use.

- While still in design mode, click the "Spin Button" icon within the Control Toolbox and drag-draw a button on the worksheet around cell B4.

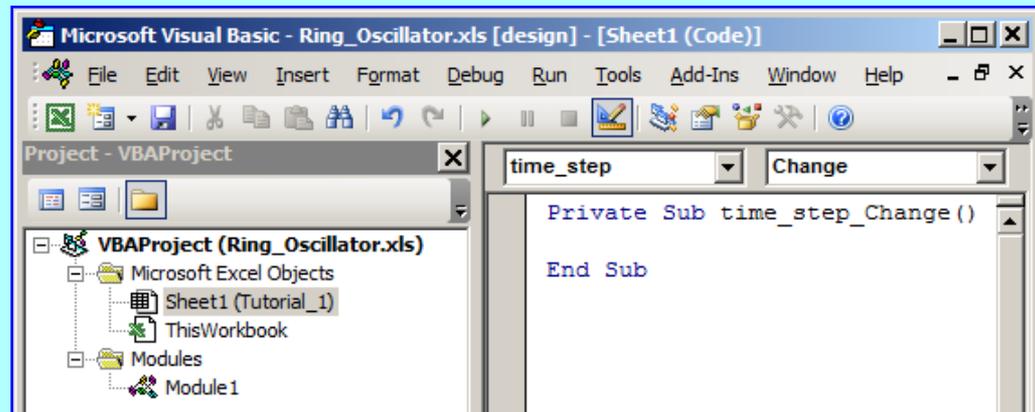
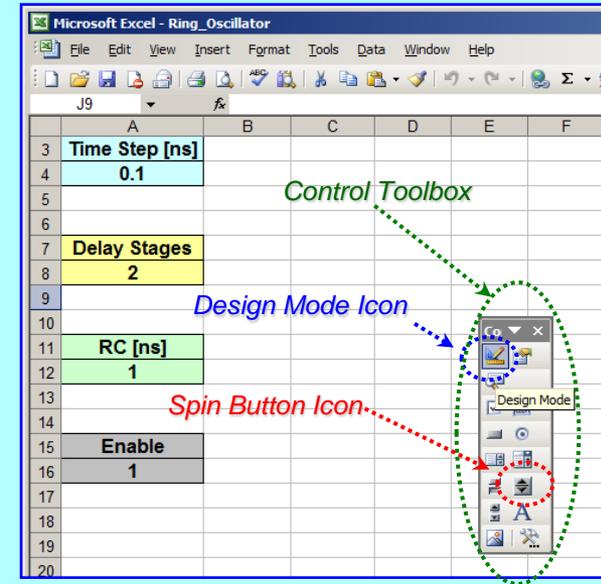
- Right click the newly formed button => Properties => Replace the (Name) with "time_step" => replace Min with "1" and Max with "20" =>

BackColor => Palette => choose a light blue

- Close the Properties pop up menu by clicking the little cross in the upper right corner and double click the newly created button.

- By doing this the VBA editor comes up and you need to change the code so that

the button will be able to adjust the time step from 0.05ns to 1ns in increments of 0.05ns



to be continued... 6